Tees Lowlands

Spatial Strategy by Local Landscape Type

Local Landscape Type	Strategy
Carr farmland: open arable	Restore or enhance
Carr farmland: open pasture	Conserve & restore
Dene pastures	Conserve & enhance Conserve & restore: medieval relics
Disturbed land	Conserve & enhance
Floodplain farmland: arable	Conserve & restore
Floodplain farmland: pasture	Conserve & restore
Infrastructure	Enhance
Lakes & ponds	Conserve & enhance
Lowland reservoirs	Conserve & enhance
Lowland woods Lowland woods: denes & bluffs Lowland woods: floodplain & riverside woods	Conserve: Ancient woods Conserve & restore: Modified ancient woods; Old wood pasture Conserve & enhance: Plantation; Secondary woods & wood pastures
Mineral working	Restore or enhance
Nurseries & market gardens	Conserve & enhance
Parkland	Conserve & restore
Parks and recreation grounds	Conserve & enhance Enhance: Race courses & tracks
Plain farmland: arable	Conserve & enhance
Plain farmland: open arable	Enhance
Plain farmland: open pasture	Restore or enhance Conserve & restore: medieval relics Enhance: Reclaimed land; Modern field system
Plain farmland: pasture	Conserve & restore
Plain farmland: wooded arable	Conserve & enhance
Plain farmland: wooded estate arable	Conserve & enhance
Plain farmland: wooded estate pasture	Conserve & restore
Plain farmland: wooded pasture	Conserve & restore
River: middle reaches	Conserve & restore
Urban	Developed
Vale floor farmland: arable	Conserve & enhance
Vale floor farmland: open arable	Enhance
Vale floor farmland: open pasture	Restore or enhance
Vale floor farmland: pasture	Conserve & restore
Vale floor farmland: wooded estate arable	Conserve & enhance